

Experience

High Moon Studios

2022 - 2024

Associate Animator - CoD: Modern Warfare 3

- Cleaned up motion capture and produced hand keyed animation for concepts.
- Implemented animation into game engine.
- Delivered updates to team meetings and reported across studios to deliver game ready content.

High Moon Studios

2022 - 2022

Animation Intern - CoD: Modern Warfare 2

- Cleaned up motion capture while learning industry pipelines.
- Worked with multiple departments to complete assigned tasks and hit deadlines.

SCAD Animation Studio

2020 - 2021

3D Animator - Hex Limit

- Worked alongside others to produce a film on SCAD's behalf.
- Tasked with individual shots.
- Worked with multiple departments ensuring a smooth experience.

Education

Savannah College of Art and Design

BFA in Animation

2019 - 2022

- Dean's List
- SCAD Academic Honors

Woodbury University

BFA in Animation

2017 - 2018

- Dean's List
- Achievement Honors

Skills

Software

- Maya
- Unity Engine
- Unreal Engine
- Adobe Photoshop
- Adobe After Effects
- Adobe Premiere

Experience

- Hand-Key 3D Animation
- Motion Capture Animation
- Animation State Machines
- Animation Blend Trees
- 3D Rigging
- 3D Modelling
- C# Programming

Professional

- Adaptable
- Reliable
- Team Player
- Communicative
- Coachable